

GIANT SPINED CHAOS BEAST



MELEE
Sabre-like Teeth

Range
2"

Attacks
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To Hit
3+

To Wound
3+

Rend
-2

Damage
D3

DAMAGE TABLE

Wounds Suffered	Move	Sabre-like Teeth
0-1	12"	4
2-3	10"	3
4-5	8"	3
6-7	6"	2
8+	4"	2

DESCRIPTION

The Giant Spined Chaos Beast is a single model. It attacks with its fearsome Sabre-like Teeth.

ABILITIES

Spikey: The Giant Spined Chaos Beast's spikes make it difficult to fight. At the end of every combat phase, the Giant Spined Chaos Beast will inflict D3 mortal wounds upon any enemy unit within 3".

Outrunner of Chaos: When the Giant Spined Chaos Beast runs, add 6" to its Move rather than rolling a

dice.

Constant Regeneration: The Giant Spined Chaos Beast constantly grows and reknits wounds. In each of your hero phases, it heals D3 wounds.